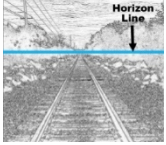








Y R	Main Objective	Crucial Knowledge Practical	Techniques Practical	<u>Artists selected or suggested artists</u>	
EYFS	Using a pencil experiment making lines of tone/depth. Make patterns/textures from observations, imagination and illustrations.	<ul style="list-style-type: none"> <li>Pencils and other tools can make marks</li> <li>Tone means how light or dark something is.</li> </ul>		EYFS to focus on mark making and fine motor skills as per framework.	
1	Develop a range of tone using a pencil with techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. Investigate lines e.g. light/dark, thick, thin Investigate textures by describing, naming, rubbing, copying. Produce an expanding range of patterns and textures.  <b>Ongoing:</b> Describe and compare what I can see and give an opinion about the work of an artist.	<ul style="list-style-type: none"> <li>Tone means how light or dark something is.</li> <li>Hatching means lines that cross over in different directions to create tone.</li> <li>Stippling is small repeated dots used to create tone.</li> <li>Texture can be created by rubbing</li> <li>Lines can have different weight</li> </ul>		Henri Matisse	
2	Continue to investigate tone by drawing light/dark lines, patterns and shapes using a pencil. Name, match and draw lines/marks from observations. Continue to Investigate textures, expanding range of patterns.  <b>Ongoing:</b> Suggest and compare how artists have used colour, pattern and shape.	<ul style="list-style-type: none"> <li>Blend is to gently merge two colours together or soften lines.</li> <li>A pattern is a design in which lines, shapes, forms or colours are repeated.</li> <li>Texture is how something appears to feel.</li> <li>Lines can be used in a range of ways and there are many different line types</li> </ul>		Stephen Wiltshire	
3 (A)	Begin to show an awareness of objects having a third dimension and perspective. Develop awareness of shading techniques to develop sense of shape and light source. Create textures and patterns with a wide range of drawing tools Developing intricate patterns/ marks with a variety of media.  <b>Ongoing:</b> Explain some of the features of art from different cultures/ historical periods.	<ul style="list-style-type: none"> <li>Third dimension means making an object look solid by using drawing techniques.</li> <li>Line and tone are used to represent different forms</li> <li>When shading with different media different techniques can be used to create different effects.</li> </ul>		Possible suggested still life artists e.g. Goya, Cezanne	

<p>4 (B)</p>	<p>Develop drawings featuring the third dimension and perspective. Developing techniques to create intricate patterns using different grades of pencil and other implements/media to create lines, marks and develop tone.</p> <p><b>Ongoing:</b> Compare and review the work of different artists and designers</p>	<ul style="list-style-type: none"> <li>Pencils are graded by numbers are used to tell us how soft the lead is. The higher the number the softer the lead and the blacker the mark</li> <li>Perspective is to make a drawing appear 3D on a 2D plain. E.g. A road appearing to curve in the distance or an apple sitting on a table.</li> </ul>	 	<p>Possible suggested still life artists e.g. Goya, Cezanne, Van Gogh</p>	
<p>5 (A)</p>	<p>Develop simple perspective in using a single focal point/horizon. Begin to develop an awareness of composition, scale/ proportion Use drawing techniques to work from a variety of sources including observation, photographs and digital images. Use appropriate materials to create tone and shading within images.</p> <p><b>Ongoing:</b> Research the work of an artist or designer and use their work to replicate style</p>	<ul style="list-style-type: none"> <li>'Single focal point' is the area of the drawing a viewer sees first.</li> <li>Composition is the placement or arrangement of pieces in the art work</li> <li>Develop awareness of scale and proportion within a drawing</li> </ul>		<p>Possible still life or portrait artists</p>	
<p>6 (B)</p>	<p>Develop further perspective in their work using a single focal point and horizon. Use different techniques for different purposes i.e. shading, hatching within their own work. Develop an awareness of composition, scale/proportion Draw for a sustained period of time over on one piece (sessions)</p> <p><b>Ongoing:</b> Explain the style of how my work and how it has been influenced by a famous artist or designer.</p>	<ul style="list-style-type: none"> <li>The area of the drawing a viewer sees first is called the 'single focal point.'</li> <li>'Horizon' is a line that runs across the page from side to side to represent the viewer's eye level.</li> </ul>		<p>Landscape artists e.g. Turner, Van Gogh, Constable, David Hockney</p>	 
<p><b>all</b> Introduce techniques with pencil and then explore those techniques with other media in school; chalk, oil pastel, soft pastel, charcoal if relevant for your unit. TIP: When using charcoal and soft pastel – seal with hairspray to minimise smudges.</p>					