



# PE



Know more, remember more



Know yourself, grow yourself



Use your learning, develop your skills





## Curriculum overview

Year		Autumn	Spring	Summer
1	Strand	Entire Curriculum		
	Termly Focus	Fundamental movement skills	Dance	Team Games
2	Strand	Entire Curriculum		
	Termly Focus	Fundamental movement skills	Dance	Team Games
3	Strand	Competitive Games/ Athletics		
	Termly Focus	Athletics/Dance	competitive games (football/Basket Ball)	Athletics/striking and fielding
4	Strand	Competitive Games/ Athletics		
	Termly Focus	Athletics/competitive games	Dance/competitive games	Athletics/competitive games
5	Strand	Entire Curriculum		
	Termly Focus	Athletics	Gymnastics	Competitive Games
6	Strand	Entire Curriculum		
	Termly Focus	Athletics	Dance	Striking and fielding





## Music (Year 1): Strand of learning

Crucial Knowledge- Term 1 (Fundamental Moves)	Expanded Knowledge	Apply/Prove
<ul> <li>Describe how the body feels when still and when exercising.</li> <li>Travel in different ways, including sideways and backwards.</li> <li>Run in a straight line.</li> <li>Jumping vertically and horizontally.</li> <li>Roll equipment in different ways.</li> <li>Move a ball in different ways, including bouncing and kicking.</li> <li>Throwing (underarm and overarm) with a range of equipment.</li> <li>Catching with a range of equipment.</li> <li>Catch equipment using two hands.</li> <li>Catch and bounce a ball.</li> <li>Practice accurate throwing and consistent catching.</li> <li>Practice kicking a ball from a standing position.</li> <li>Can run with a ball, including dribbling around cones that are 1 meter or less.</li> <li>Travel with a ball in different directions (side to side, forwards and backwards) with control and fluency.</li> <li>Move safely around the space and equipment.</li> <li>Develop balance, including balancing from 1 point e.g. standing on one leg, for 10 seconds +</li> <li>Develop coordination (with self and equipment e.g. not bumping into things during games and hand-eye coordination for throwing and catching).</li> </ul>	<ul> <li>Throwing towards a target with some accuracy.</li> <li>Catching using one hand.</li> <li>Kicking a ball whilst moving quickly.</li> <li>Balance on equipment.</li> </ul>	<ul> <li>Describe how the body feels before, during and after exercise.</li> <li>Demonstrate running in a straight line.</li> <li>Demonstrate different jumps.</li> <li>Demonstrate the different throwing techniques.</li> <li>Demonstrate catching with two hands.</li> <li>Demonstrate catching and bouncing a ball.</li> <li>Demonstrate kicking a ball from a standing position.</li> <li>Demonstrate how to move around a space safely.</li> <li>Travel with a ball in different directions.</li> <li>Demonstrate some balance, agility and coordination.</li> </ul>





Crucial Knowledge- Term 2 (Dance)	Expanded Knowledge	Apply/Prove
<ul> <li>Develop balance, agility and coordination.</li> <li>Perform dances using simple repetitive movement patterns.</li> <li>Perform using a range of actions and body parts with some coordination.</li> <li>Begin to perform learnt dance skills (e.g. ballet pose, pirouette etc.) with some control.</li> <li>Watch and describe performances.         Begin to say how they could improve.     </li> </ul>	Explain how balance, flexibility, control and coordination help a performer.	<ul> <li>Demonstrate balance.</li> <li>Demonstrate control and coordination.</li> <li>Discus how they can improve their movements.</li> <li>Perform simple repetitive movements.</li> <li>Perform a range of actions and body parts with some coordination.</li> <li>Discuss performances.</li> </ul>
<ul> <li>Crucial Knowledge- Term 2 (gymnastics)</li> <li>Know what traveling means in gymnastics.</li> <li>Know and perform a variety of gymnastic jumps: tuck, pencil, star and hop.</li> <li>Jump off apparatus with support and land safely.</li> <li>Know and perform a variety of gymnastic rolls: pencil, egg roll, dish roll and arch roll.</li> <li>Know and perform a variety of gymnastic balances: tuck, pike, star, straddle, front support, back support, dish and arch.</li> <li>Perform gymnastic balances with a partner.</li> <li>Perform a paired balance on a piece of apparatus.</li> <li>Perform learnt skills with increasing control.</li> <li>Follow a simple gymnastic sequence.</li> <li>Perform a gymnastic sequence with different levels (ground, mid and high).</li> </ul>	<ul> <li>Expanded Knowledge</li> <li>Watch and describe performances, and use what they see to improve their own performance.</li> <li>Jumps with turns (half or whole turn).</li> <li>Jump off apparatus independently and safely.</li> <li>Compose, remember and perform their own sequence.</li> <li>Starting and finishing positions for gymnastic sequences.</li> </ul>	<ul> <li>Apply/Prove</li> <li>Name and perform a variety of gymnastic jumps: tuck, pencil, star, pike and hop.</li> <li>Name and perform a variety of gymnastic rolls: pencil, egg roll, dish roll and arch roll.</li> <li>Name and perform a variety of gymnastic balances: tuck, pike, star, straddle, front support, back support, dish and arch.</li> <li>Follow a simple gymnastic sequence.</li> </ul>

Crucial Knowledge- Term 3 (Team Games)	Expanded Knowledge	Apply/Prove
Running with a purpose	• Develop an awareness of sportsmanship.	Demonstrate changing speed whilst
Run at different speeds.		running.
Jumping with a purpose		





Use rolling skills in a game.	Demonstrate different ways of
Throwing with a purpose	travelling.
Pass the ball to another player in a game.	Demonstrate how to jump and discuss
Catching with a purpose.	how to improve their technique.
Use kicking skills in a game.	Demonstrate passing a ball to another
Begin to use space in a game.	person in a game.
Follow simple rules to play games, including team	Demonstrate throwing and catching
games.	for a purpose.
Use simple attacking skills such as dodging to get past a	Uses space within a game.
defender.	Follows simple rules.
Performing within a team	Can perform as part of a team.

## PE (Year 2): Strand of learning

Crucial Knowledge- Term 1 (Fundamental moves)	Expanded Knowledge	Apply/Prove
<ul> <li>Describe how the body feels before, during and after exercise.</li> <li>Explain what they need to do to stay healthy.</li> <li>Develop a running technique (starting position, use of arms, strides).</li> <li>Develop jumping techniques vertically and horizontally (spring, arms, landing position).</li> <li>Different throwing techniques (under arm, over arm, shot put, chest, bounce etc) with a range of equipment incorporating aiming.</li> <li>Catching with a range of equipment incorporating aiming.</li> <li>Bounce and kick a ball whilst moving.</li> <li>Develop balance, agility and coordination.</li> </ul>	<ul> <li>Throwing over a distance</li> <li>Catching from long distance (over a meter)</li> <li>Balance on equipment.</li> </ul>	<ul> <li>Describe how the body feels before, during and after exercise.</li> <li>Explain what they need to do to stay healthy.</li> <li>Discus/ demonstrate the correct running technique.</li> <li>Discus/ demonstrate the correct jumping techniques.</li> <li>Discus/ demonstrate the correct throwing techniques.</li> <li>Discus/ demonstrate the correct catching technique.</li> <li>Demonstrate kicking a ball whilst moving.</li> </ul>





		Demonstrate balance, agility and coordination.
<ul> <li>Crucial Knowledge- Term 2 (Dance)</li> <li>Develop balance, flexibility, control and coordination.</li> <li>Know that movement(s) repeated successively is called <i>canon</i>.</li> <li>Know that identical movements performed at the same time by more than one person is called <i>unison</i>.</li> <li>Perform dances using simple movement patterns.</li> <li>Perform learnt skills with increasing control.</li> <li>Perform dances with different levels (ground, mid and high).</li> <li>Follow a simple dance sequence.</li> <li>Perform sequences of their own composition with coordination.</li> <li>Watch and describe performances, and use what they see to improve their own performance.</li> <li>Talk about the differences between their work and that of others.</li> </ul>	<ul> <li>Expanded Knowledge</li> <li>Describe how the body feels before, during and after exercise.</li> <li>Explain how balance, flexibility, control and coordination help a performer.</li> <li>Know that a <i>motif</i> is a sequence of movements that link together to represent an idea like a story.</li> </ul>	<ul> <li>Apply/Prove</li> <li>Demonstrate balances.</li> <li>Demonstrate control and coordination.</li> <li>Discus how they can improve their flexibility.</li> <li>Perform a simple dance sequence.</li> <li>Discuss performances.</li> </ul>
<ul> <li>Crucial Knowledge- Term 2 (Gymnastics)</li> <li>Know what traveling means in gymnastics.</li> <li>Know and perform a variety of gymnastic jumps: tuck, pencil, star, pike, straddle and hop.</li> <li>Jump off apparatus with support and land safely.</li> <li>Know and perform a variety of gymnastic rolls: pencil, forward, teddy bear, egg roll, dish roll and arch roll.</li> <li>Know and perform a variety of gymnastic balances: tuck, pike, star, straddle, v-sit, front support, back support, dish, arch and bridge.</li> <li>Perform gymnastic balances with a partner.</li> <li>Perform a paired balance on a piece of apparatus.</li> <li>Perform learnt skills with increasing control.</li> <li>Follow a simple gymnastic sequence.</li> <li>Perform a gymnastic sequence with different levels (ground, mid and high).</li> </ul>	<ul> <li>Expanded Knowledge</li> <li>Jumps with turns (half or whole turn).</li> <li>Jump off apparatus independently and safely.</li> <li>Compose, remember and perform their own sequence containing a roll, a balance and a jump.</li> <li>Starting and finishing positions for gymnastic sequences.</li> <li>Link movements together to create a sequence with flow.</li> </ul>	<ul> <li>Apply/Prove</li> <li>Name and perform a variety of gymnastic jumps: tuck, pencil, star, pike, straddle and hop.</li> <li>Name and perform a variety of gymnastic rolls: pencil, forward, teddy bear, egg roll, dish roll and arch roll.</li> <li>Name and perform a variety of gymnastic balances: tuck, pike, star, straddle, v-sit, front support, back support, dish, arch and bridge.</li> <li>Follow a simple gymnastic sequence.</li> </ul>





Watch and describe performances, and use what they see to improve their own performance.

Crucial Knowledge- Term 3 (Team Games)	Expanded Knowledge	Apply/Prove
<ul> <li>Describe how the body feels before, during and after exercise.</li> <li>Run with a purpose.</li> <li>Change speed and direction whilst running.</li> <li>Use different ways of travelling at different speeds and following different pathways, directions or courses.</li> <li>Jump with a purpose</li> <li>Throw different types of equipment in different ways, for accuracy and distances varying the types of throw used.</li> <li>Throw, catch and bounce a ball with a partner.</li> <li>Catch with a purpose.</li> <li>Know how to pass the ball in different ways.</li> <li>Performing within a team</li> <li>Begin to use and understand the terms attacking and defending.</li> <li>Using simple attacking and defending tactics.</li> <li>Understand the importance of rules in games.</li> <li>Develop sportsmanship.</li> </ul>	<ul> <li>Explain basic attacking and defending tactics.</li> <li>Explain the importance of following the rules of a game.</li> <li>Explain when and why to use different throws.</li> </ul>	<ul> <li>Demonstrate changing speed and direction whilst running.</li> <li>Demonstrate different ways of travelling for a purpose.</li> <li>Demonstrate how to jump effectively and discuss how to improve their technique.</li> <li>Demonstrate throwing, catching and bouncing a ball with a partner.</li> <li>Explain/ justify their attacking and defending techniques.</li> <li>Explain why you should follow the rules of a game.</li> <li>Showing sportsmanship during team games.</li> </ul>

## PE (Year 3/4):

Crucial Knowledge –	Athletics (Autumn)	Expanded Knowledge	Intent/Prove
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### Background knowledge:

- PE means physical education.
- Athletics is the oldest form of organized sport, having developed out of the most basic human activities, running, walking, jumping, and throwing.

## Running:

## Sprinting:

- Keep a low body position until they pick up speed
- Drive the arms and legs quickly
- Push off the balls of their feet

## Distance Running:

- Keep body tall and relaxed
- Drive the arms and legs at a comfortable pace
- If you can't talk, you're going too fast!

## Throwing:

- Fling Throw

## Jumping:

- 2 feet to 1 foot
- 1 foot to 2 feet
- 1 foot to the other foot (bound)
- 1 foot to same foot (hop)

#### Fitness:

- Warming up and cooling down
- The importance of warming up and cooling down
- How athletics improves health and fitness

## Running:

- Developing relay running

## Throwing:

- Push and pull throw

## Jumping:

- Scissor jump for height

#### Fitness:

- Muscle groups used
- Choosing cool down and warm ups based on the skills being used

## Running:

- Children can explain different types of running and when/why they are used in different sports and athletics
- In different sports, children can describe when they are sprinting or distance running and how to nest do this
- In athletics, children will run at different speeds, knowing how to change the stance of their body accordingly

## Throwing:

- Children will be able to demonstrate a wide variety of throws and explain which is their preferred throw and why
- Children will be able to select a certain throw for certain equipment
- Children will use this knowledge when playing other sports which involve throwing

## Jumping:

- Children will be able to use jumps to make a sequence of jumps
- Children will recognise that some jumps are best for distance and others for height and use them appropriately

#### Fitness:

Children will be able to explain the importance of warming up and cooling down



Head	
Heart Mands	

		- Children will be able to describe the effects of exercise on both their physical and mental health
Crucial Knowledge – Dance(Autumn)	Expanded Knowledge	Intent/Prove
Background CK - PE means physical education Dance is when people move to a musical rhythm.  Vocabulary: - Levels, directions, pathways, dynamics, start position, end position, shapes, travelling, compositional elements (unison, canon, repetition)  Exploration: - Using stimuli to inspire dance movements – shape, dynamics, directions, pathways - Using stimuli to express emotions through dance - Using stimuli to create a character through dance Selection, composition and development: - Clear, separate movements - Clear start and end positions (freeze) - Linking movements with travelling - Selecting some compositional elements	Vocabulary: - Action and reaction, improvisation, atmosphere, mood, intention, motifs  Exploration: - Researching events, finding own stimuli  Selection, composition and development: - Creating contrasting sequences - Using motifs - Selecting a variety compositional elements  Performance: - Adapting a dance based on the audience - Improvising if something goes wrong	Vocabulary:  - Using the vocabulary appropriately when evaluating own dances or others' dances  - Adding the correct technique/skill in a dance when the vocabulary is used by peers/teacher  Exploration:  - Creating a dance based on stimuli, which relates to the stimuli  Selection, composition and development:  - Movements, positions, travelling and compositional elements are used in the dance  Performance:  - Dance is performed to a variety of audiences, peers, adults, other classes, other teachers





## Performance:

- Being a good audience listening and watching appropriately
  Giving and receiving advice and constructive
- criticism

- Staying in character
  Exaggerated movements
  Self-evaluating and reflecting

Crucial Knowledge – Competitive games	Expanded Knowledge	Intent/Prove
football (Spring)	γσ.	
ů i	Skills:  - Dribbling: Turning with the ball to change direction.  - Shooting: Shooting accurately when pressure is on.  - Passing and receiving: Different types of passes, depending on how far away the other player is → long pass vs. short pass.  - Tricks: Perfect different tricks – elastico and the drag back.  Teamwork:  - Working as a team to attack, changing.	<ul> <li>Skills:</li> <li>Dribbling: Children will be able to explain what dribbling is, dribble in drills and apply it in a match.</li> <li>Shooting: Children will be able to explain what shooting is, shoot in drills and apply it in a match.</li> <li>Passing and receiving: Children will be able to explain what passing and receiving is, pass and receive in drills and apply it in a match.</li> <li>Tricks: Children will be able to explain what tricks are and their advantages.</li> </ul>
strongest foot to pass and receive.  - Tricks: Be aware of the tricks elastico and the drag back.  Teamwork:  - Looking at team members and calling their name before passing.  - Moving into space and giving others space.  - Congratulating others.	positions.  - Working as a team to defend, changing positions.  Fitness:  - Muscle groups used  - Choosing cool down and warm ups based on the skills being used	Teamwork:  Children will be able to use teamwork skills in matches and skills.  Children will be able to explain how teamwork helps in competitive sports.  Fitness:  Children will be able to explain the importance of warming up and cooling down



0 1 0	Expanded Knowledge	- Children will be able to describe the effects of exercise on both their physical and mental health  Intent/Prove
<ul> <li>Competitive games is when teams play against each other to score the most points.</li> <li>Basketball is popular all over the world but most popular in America.</li> <li>In basketball, you use your hands, not your feet.</li> <li>Skills:</li> <li>Dribbling: Push the ball, keep your head up, small bounces and keep the ball close to your body.</li> <li>Shooting: Lay-up shot. Using the correct footwork and hand positions to shoot: arm bent, finger tips, not palms, guide with other arm and aim at target.</li> <li>Passing and receiving: Chest pass, bounce pass. Arms open to receive. Knowing when to use the different passes.</li> </ul>	Skills: - Dribbling: Turning with the ball to change direction Shooting: Shooting accurately when pressure is on Passing and receiving: Overhead pass. Knowing when to use different passes and using the correct footwork when passing. Being able to pass accurately while moving.  Teamwork: - Working as a team to attack, changing positions Working as a team to defend, changing positions.  Fitness: - Muscle groups used Choosing cool down and warm ups based on the skills being used	<ul> <li>Skills: <ul> <li>Dribbling: Children will be able to explain what dribbling is, dribble in drills and apply it in a match.</li> <li>Shooting: Children will be able to explain what shooting is, shoot in drills and apply it in a match.</li> <li>Passing and receiving: Children will be able to explain what passing and receiving is, pass and receive in drills and apply it in a match.</li> </ul> </li> <li>Teamwork: <ul> <li>Children will be able to use teamwork skills in matches and skills.</li> <li>Children will be able to explain how teamwork helps in competitive sports.</li> </ul> </li> <li>Fitness: <ul> <li>Children will be able to explain the importance of warming up and cooling down</li> <li>Children will be able to describe the effects of exercise on both their physical and mental health</li> </ul> </li> </ul>





-	The importance of warming up and cooling
	down

-	How	basketball	improves	health	and litness	ŝ
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Crucial Knowledge – Athletics(Summer)	Expanded Knowledge	Intent/Prove
Background CK: - PE means physical education.	Running:	Running:
- Athletics is the oldest form of organized sport,	- Developing relay running	- Children can explain different types of running
having developed out of the most basic human		and when/why they are used in different sports
activities, running, walking, jumping, and throwing.		and athletics
	Throwing:	- In different sports, children can describe when
Sprinting vs. Distance running	- Run and throw with the 3 stride approach	they are sprinting or distance running and how
		to nest do this
Sprinting:		- In athletics, children will run at different
- Keep a low body position until they pick up speed	Throwing:	speeds, knowing how to change the stance of
- Drive the arms and legs quickly	-Standing chest push	their body accordingly
- Push off the balls of their feet		
	Jumping:	
Distance Running:	- Standing long jump	Throwing:
- Keep body tall and relaxed	- Standing triple jump	- Children will be able to demonstrate a wide
- Drive the arms and legs at a		variety of throws and explain which is their
comfortable pace	Fitness:	preferred throw and why
- If you can't talk, you're going too fast!	- Muscle groups used	- Children will be able to select a certain throw
	- Choosing cool down and warm ups based on	for certain equipment
Running Over Obstacles:	the skills being used	- Children will use this knowledge when playing
- Find a good rhythm before applying speed		other sports which involve throwing
- Maintain an even stride length throughout		
- Keep their head up when running to see obstacles		Jumping:
coming up		- Children will be able to use jumps to make a
		sequence of jumps
Throwing:		- Children will recognise that some jumps are
- Two-handed Push Throw		best for distance and others for height and use
- One-handed Push Throw		them appropriately
- Two-Handed Pull Throw		
- One- Handed Pull Throw		Fitness:



Head	
Heart Mag d s	

Jumping for Distance
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- 2 feet to 1 foot
- 1 foot to 2 feet
- 1 foot to the other foot (bound)
- 1 foot to same foot (hop)

## - Children will be able to explain the importance of warming up and cooling down

- Children will be able to describe the effects of exercise on both their physical and mental health

## Jumping for Height:

- Scissor Jump

## Crucial Knowledge – striking and fielding – rounders (Summer)

Background CK - PE means physical education.

- Competitive games is when teams play against each other to score the most points.
- Rounders has 2 teams, the batters and the fielders.
- In rounders, the batters have to get around the pitch to get a rounder and the fielders try to catch them or stump them out.

#### Skills:

- Throwing: Underarm throw swing, step, throw, step with the opposite foot. Overarm throw Side to target, Uppercase L, Step, Twist, Throw, Step with the opposite foot.
- Catching: Ready position, hands up, eyes on the ball, reach and grab.
- Batting: Body sideways on, hold bat with 1 hand, hold just below shoulder height, swing bat across body.

#### Teamwork:

- Looking at team members and calling their name before throwing.

## Expanded Knowledge

#### Skills:

- Throwing: Knowing when to use each throw. Throwing accurately when under pressure.
- Catching/Stopping: Short Barrier Place foot behind aiming to stop the ball, hits foot if missed by the hand. Long Barrier Lower left leg parallel and close to floor, right foot touching left knee so there Is no gap, hands out in front to stop ball.
- Batting: Aiming the ball.

#### Teamwork:

- Working as a team to field, changing positions.

#### Fitness:

- Muscle groups used Choosing cool down and warm ups based on the skills being used

Skills:

Intent/Prove

- Throwing: Children will be able to explain the different throws, throw in drills and apply it in a match.
- Catching: Children will be able to explain what catching is, catch in drills and apply it in a match.
- Batting: Children will be able to explain what batting is and the correct technique, bat in drills and apply it in a match.

#### Teamwork:

- Children will be able to use teamwork skills in matches and skills.
- Children will be able to explain how teamwork helps in competitive sports.

#### Fitness:

- Children will be able to explain the importance of warming up and cooling down
- Children will be able to describe the effects of exercise on both their physical and mental health





- Communicating with your team to encourage	
them to run or stop.	
- Congratulating others.	
Fitness:	
- Warming up and cooling down	
- The importance of warming up and cooling	
down	
- How rounders improves health and litness	

## PE (Year 5/6):

Crucial Knowledge – Athletics	Expanded Knowledge	Intent/Prove
<ul> <li>strength</li> <li>balance</li> <li>control</li> <li>stamina</li> <li>technique</li> <li>pulse</li> <li>heart rate</li> </ul>	<ul> <li>muscles (biceps, triceps, quadriceps [quads], pectorals [pecs], hamstring)</li> <li>suggest ways of improving own performance</li> </ul>	<ul> <li>Can set measureable and realistic personal challenges.</li> <li>Can listen to feedback carefully and respond by making structured improvements in a positive manner.</li> <li>Become physically confident in a way which supports their health &amp; fitness.</li> <li>Demonstrates a positive attitude on how to improve themselves and others.</li> <li>Can explain the effects of exercise on their body.</li> </ul>

Crucial Knowledge - Competitive games	Expanded Knowledge	Intent/Prove
<ul> <li>All games have rules that must be followed</li> <li>teamwork is communicating with others giving and receiving information to reach a particular shared outcome</li> </ul>	<ul> <li>combining techniques for effect</li> <li>adapting tactics where necessary</li> <li>muscles (biceps, triceps, quadriceps [quads], pectorals [pecs], hamstring)</li> </ul>	<ul> <li>Can set measureable and realistic personal challenges.</li> <li>Can listen to feedback carefully and respond by making structured improvements in a positive manner.</li> </ul>





•	technique is a way of carrying out a particular
	task
_	tactics

- tactics
- sportsmanship
- pulse
- heart rate
- competitive sports are games where the aim of the games is to win
- attack is to try to move past and score against the opposing team
- defend is to block the other team and stop them from scoring
- competing means to do your best against others

•	Become physically confident in a way
	which supports their health & fitness.

- Demonstrates a positive attitude on how to improve themselves and others.
- Can explain the effects of exercise on their body.

Crucial Knowledge – Gymnastics	Expanded Knowledge	Intent/Prove
<ul> <li>Creativity is the use of imagination or original ideas to create something</li> <li>Posture is how you hold your body</li> <li>Co-ordination is the ability to move two or more body parts under control, smoothly and efficiently</li> <li>Heart rate is the number of heart beats per minute, which can be measured by checking your pulse.</li> <li>Movement is when changing position, posture or place.</li> <li>Technique is a way of carrying out a particular task.</li> </ul>	<ul> <li>Knows how to compose creative and imaginative sequences of movement with a clear beginning, middle and end.</li> <li>Understand their contribution to paired or group performance.</li> <li>Muscles (biceps, triceps, quadriceps [quads], pectorals [pecs], hamstring) Knows which muscles are involved in different movements.</li> </ul>	<ul> <li>Can set measureable and realistic personal challenges.</li> <li>Can listen to feedback carefully and respond by making structured improvements in a positive manner.</li> <li>Become physically confident in a way which supports their health &amp; fitness.</li> <li>Demonstrates a positive attitude on how to improve themselves and others.</li> <li>Can explain the effects of exercise on their body.</li> </ul>





- Flexibility is the range of movement through body joints.
- A pattern is when a movement or action is repeated.
- Jump is to lift off the ground from one foot onto two feet. During the flight of the jump, you should bend your legs slightly and land on two feet, with bent legs and without losing their balance.

Agility is how quickly you can change direction whilst maintaining speed, balance and power.